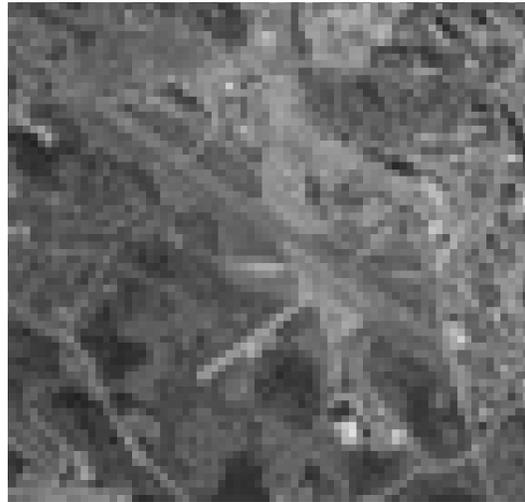


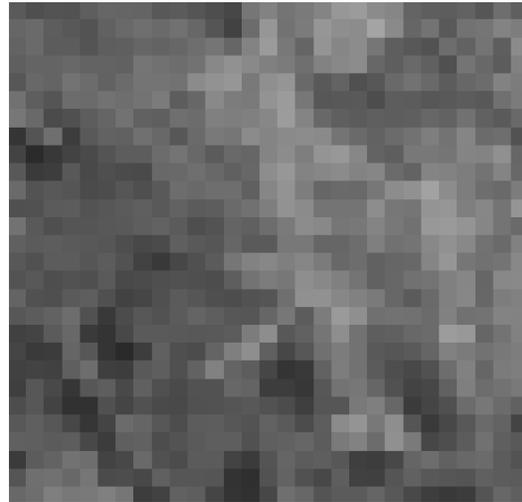
# DECREASING RESOLUTION SEQUENCE - PIXELING SPACE PHASE



Phase 1 - Aerial view of the airport. Default resolution.



Phase 2 - Space getting blurred. Medium resolution



Phase 3 - Decreased resolution maximum. Pixel size 50Sqm



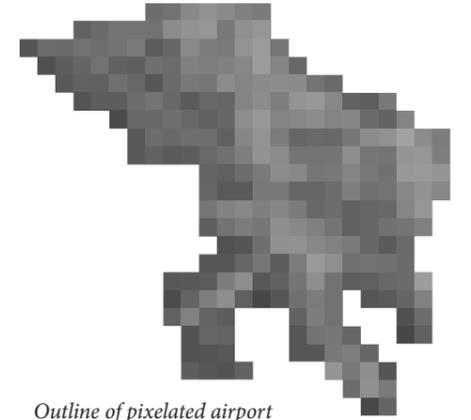
Aerial view of Stockholm Bromma Airport

**DEFAULT CONDITIONS** - Stockholm Bromma Airport (IATA: BMA, ICAO: ESSB) is a Swedish domestic and minor international airport in Stockholm. The airport is located 14 meter above mean sea level and 7,4 km west northwest of downtown Stockholm. Its the most central airport in Stockholm. There are no human habitats within the airport. Below is a diagram showing the airport and its surroundings. The airport border on smaller forests, low dense single housing and industrial areas. The topography within the airport is flat and covered with grass and asphalt. At some places there are small bushes. On the north and east edges of the airport there are bigger streets for cartraffic. At several points on the south and west there are streets ending in contact with the airport space. There are no space the allow motion to connect pass or through the airport except for air traffic. Black dotted lines below shows a proposed network of connected space through the airport.

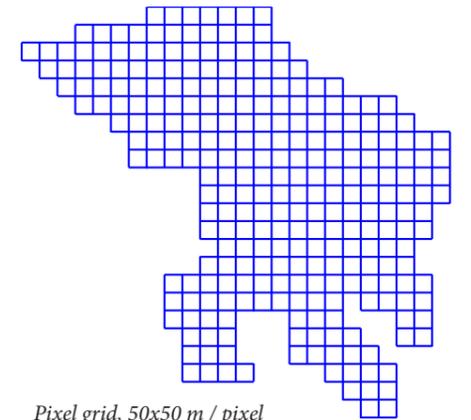
**ALL SPACE ARE EQUALLY GOOD** - The first step for Bromma to become an open and including place is to make its space equal to its surrounding. This is done by decreasing the resolution untill all characteristic space, borders, functions and elements becomes blurry and alike. The sequence of decreased resolution will effect both the form and the program. The simplification begins with a default screenshot (Phase 1). In the next phase (Phase 2) the pixeling take effect and makes the space more alike. In the last phase (Phase 3) the pixeling takes full effect and stops at a pixelsize of 50 sqm. The new scale provides a self organized space supporting a local and nice community built habitat.

**HIDDEN MOTION MADE VISIBLE** - The former airport has now been transformed into an equally pixeled space, open for people to appropriate. Once the pixeling process starts to settle the surrounding motion slowly begins to flow into the newly set structure. The smaller paths follow the bigger once and warps at the same time the pixeled space into a loose mesh of curved motion and activities. The hidden motion that connects the space to the world has now been made visible. The airport has become a constantly changing space, formed and organized by its new inhabitants.

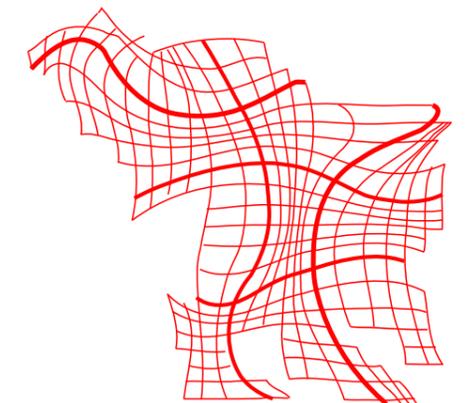
# WARPING PHASE



Outline of pixelated airport



Pixel grid, 50x50 m / pixel



Warped space (by motion) - Melted Pixelated Grid

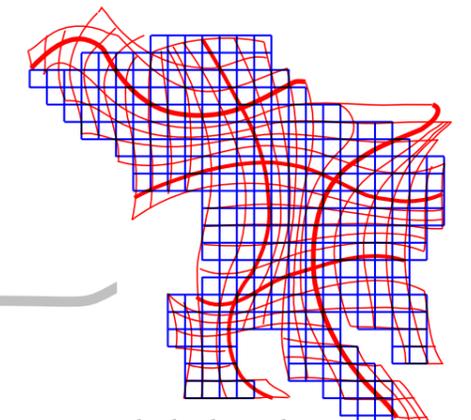


Image: Pixelgrid and warped grid at the same time

